



Preliminary results October -December 2015

Based on the information available for the period October-December 2015, G5 forecasts quarterly revenue of approximately SEK 100 M, which corresponds to achieving 21 per cent revenue growth versus comparable figures for the same period 2014.

For the full year 2015, G5 forecasts revenue of approximately SEK 383 M, which corresponds to achieving 47 per cent revenue growth versus comparable figures for the same period 2014.

From the first quarter of 2015 G5 reports its revenue including application store commissions, which may represent up to 30% of end user price. The comparison figure for 2014 has been adjusted accordingly. Reported revenue for Q4 2014 was SEK 58 M.

The group's year-end report 2015 will be released on February 23, 2016.

More information about the Company can be found on www.g5e.se/corporate.

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G5 Entertainment AB (publ) (G5) is a developer and publisher of high quality downloadable games for iOS, Android, Kindle Fire, Mac, and Windows devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like Farm Clan™, Survivors: The Quest™, Mahjong Journey™, The Secret Society®, Virtual City®, Special Enquiry Detail® and Supermarket Mania®. G5 Entertainment AB (publ) is listed on Nasdaq Stockholm since 2014.