



## Preliminary results July-September 2016

Based on the information available for the period July-September 2016, G5 forecasts quarterly revenue of approximately SEK 126 M, which corresponds to achieving 31 per cent revenue growth versus comparable figures for the same period 2015.

For the interim period January-September 2016, G5 forecasts revenue of approximately SEK 332 M, which corresponds to achieving 17 per cent revenue growth versus comparable figures for the same period 2015.

The group's interim report January-September 2016 will be released on November 3, 2016.

More information about the Company can be found on [www.g5e.se/corporate](http://www.g5e.se/corporate).

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*The information provided herein is such as G5 Entertainment AB is obligated to disclose pursuant to the EU market securities act (EU) no. 596/2014.*

### *About G5 Entertainment*

*G5 Entertainment AB (publ) (G5) is a developer and publisher of high quality free-to-play mobile games for iOS, Android, Kindle Fire, and Windows-powered devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like Mahjong Journey®, Supermarket Mania® Journey, Farm Life™, Virtual City®, Special Enquiry Detail®, Hidden City®, and The Secret Society®. G5 Entertainment AB (publ) is listed on Nasdaq Stockholm since 2014.*