



TSX.V: YDX
OTC: YDRMF
FSE: A2PB03

Update on YDX and Amuka Esports Partnership

VANCOUVER, B.C. – August 27th, 2020 – YDX Innovation Corp (TSX-V: YDX, OTC: YDRMF, FSE: A2PB03) (“YDX” or the “Company”), is pleased to provide an update on the July 6th news release regarding a strategic partnership with Amuka Esports (“Amuka”).

This partnership will see these two companies working together on three (3) core esports projects.

- 1) “Project V” is an initiative where the partnership will co-develop an esports tournament series led and organized by an all-female team. The intention of this tournament will be to support, showcases and empower all aspects of women in gaming. Additionally, we strive to encourage and inspire new female gamers to get involved and participate in the gaming community. Both Companies have support of their current corporate sponsors towards meeting initial goals while generating strong top line revenues.
- 2) The Amuka team will support YDX in creating the roadmap and infrastructure for the [previously announced] Comic Convention International Esports League. This will include monetization from tournament registration, merchandise, event sponsorship, licensing streams and VOD media rights.
- 3) Amuka has committed to building the base for an upcoming tournament framework to launch a completely innovative form of competitive VR gaming, or ‘VSports’. YDX will lend its titles from the Arkave library and from third-party catalogues to support the competitive side format. YDX will also provide its technology and expertise in Virtual Reality, in addition to resources and key industry contact.

“We are in a great position to create several high-value esports assets that will drive strong revenues through its global reach and appeal. We are excited to be working with Amuka Esports to accelerate these initiatives which will start to materialize as early as Q4 of 2020,” according Daniel Japiassu, CEO of YDX Innovation.

Amuka Esports has produced over 300+ events, largely in the Tier 1 and Tier 2 gaming titles but sees a new opportunity in the fusion of VR and traditional esports.

Ben Feferman, CEO of Amuka Esports added, "Our goal is not to be evolutionary, but revolutionary. You need to think what the next generation of alternative competitive gaming looks like and I'm convinced that is going to be VR. We want to pioneer and create the foundation for the future esports leagues and with YDX Innovation and their current content partners, we will have a significant head start."

The first YDX Innovation esports initiative, 'Project V', is scheduled to take place in Q4 of 2020.

About Amuka Esports

Amuka Esports <https://amukaesports.com> is Canada's leader in esports venues, leagues and tournaments. Last year they produced 200+ events at their venues in Toronto, Windsor and online. In addition they own and operate a tier 2 CSGO team, an esports incubator and an esports lifestyle and content brand.

About YDX Innovation

YDX Innovation Corp. (TSXV:YDX :: www.ydxinnovation.com) is a global leader in the commercialization of immersive new technologies that incorporate virtual reality, augmented reality, esports and gaming. Its core business seeks to monetize through licensing its IP, developing interactive exhibitions and through esports tournaments and content.

Arkave VR Arena - <https://sales.arkavevr.com/> - is a proprietary gaming platform that brings location based virtual reality to any location-based event or entertainment centre. Arkave features state-of-the-art free roam technology coupled with a vast library of both in-house and third party games.

YDreams Global - www.ydreamsglobal.com - has developed over 2,000 interactive and immersive experiences for some of the largest global brands including Disney, NBA, Adidas, Cisco, Nokia, Nike, Mercedes-Benz, Coca-Cola, Santander, AB InBev, Qualcomm, Unilever, Fiat and the City of Rio de Janeiro.

BEAT Gaming - www.beat.gl - is an industry leading esports company that has organized internationally recognized events such as the Dota 2, Overwatch and PUBG BEAT Invitational. Since its creation, BEAT has organized over 30 professional and semi-pro esports events, which has reached over 40 million viewers globally.

Purple Mage Advisors - www.purplemage.com - Purple Mage Advisors (PMA) is a research and data analysis firm that specializes in player recruitment and development in the gaming industry. PMA helps esports and gaming companies with industry reports, player recruitment, player training, data analysis and relevant statistical reporting.

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