

**Ainsworth Game Technology Limited**  
**ABN 37 068 516 665**  
**and its controlled entities**

**Appendix 4D and Half-Year Financial Report**

**31 December 2004**

# Ainsworth Game Technology Limited and its controlled entities

## Results for announcement to the market

|                                                                                                                                                                           | Up / Down           | %<br>Change                      | Half Year ended<br>31 December 2004<br>A\$'000 |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------|----------------------------------|------------------------------------------------|
| Revenues from ordinary activities                                                                                                                                         | up/ <del>down</del> | 40% to                           | 40,968                                         |
| Profit from ordinary activities after tax attributable to members                                                                                                         | <del>up</del> /down | N/A to                           | (1,832)                                        |
| Profit from extraordinary items after tax attributable to members                                                                                                         |                     |                                  | -                                              |
| Net loss for the period attributable to members                                                                                                                           | up/ <del>down</del> | N/A to                           | (1,832)                                        |
| <b>Dividends (distributions)</b>                                                                                                                                          | Amount per security | Franked amount per security      |                                                |
| Final dividend                                                                                                                                                            | -¢                  | -¢                               | -¢                                             |
| Interim dividend                                                                                                                                                          | -¢                  | -¢                               | -¢                                             |
| Previous corresponding period                                                                                                                                             | -¢                  | -¢                               | -¢                                             |
| Record date for determining entitlements to the dividend                                                                                                                  | Not applicable      |                                  |                                                |
| Brief explanation of any of the figures reported above and short details of any bonus or cash issue or other item(s) of importance not previously released to the market: |                     |                                  |                                                |
| Refer Review of Operations section within the attached Directors' Report.                                                                                                 |                     |                                  |                                                |
| <b>NTA backing</b>                                                                                                                                                        | Current period      | Previous corresponding<br>Period |                                                |
| Net tangible asset backing per ordinary security                                                                                                                          | \$0.23              | \$0.25                           |                                                |

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' report**

The directors present their report together with the consolidated financial report for the half year ended 31 December 2004 and the review report thereon.

#### **Directors**

The directors of Ainsworth Game Technology Limited (the "Company") at any time during or since the end of the half-year are:

| <b>Director</b>                                              | <b>Period of directorship</b>                                             |
|--------------------------------------------------------------|---------------------------------------------------------------------------|
| Mr Leonard H Ainsworth<br>Executive Chairman                 | Director since 1995 – Appointed Executive Chairman in 2003                |
| Mr Andrew R Amer<br>Independent Non Executive Director       | Director since 2003                                                       |
| Mr John M Cowling<br>Executive Director                      | Director since 2003 – Appointed Executive Director on<br>1 September 2004 |
| Mr Stewart L Wallis AO<br>Independent Non Executive Director | Director since 2002                                                       |
| Mr Vivian B Matthews<br>Non Executive Director               | Director since 2003                                                       |

#### **Principal activities**

The principal activities of the consolidated entity during the course of the half-year were the design, development and sale of gaming machines and other related equipment and services.

There were no significant changes in the nature of the activities of the consolidated entity during the period.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' report** (continued)

#### **Review of operations**

##### *Operating results*

As announced in December 2004 the \$1.8 million loss for the period under review was affected by a large international order which had been delayed by the need to make changes to machine software before the order could be confirmed. This order has now been received and delivery will take place in February.

Revenue increased by 40% in the period under review which was offset by an increase in overheads of \$6.9 million compared to the same period in 2003. This increase in overheads related to sales, service and marketing activities, further product development and design improvements and license costs in establishing new markets.

The above increases in overheads should provide further opportunities to expand and grow sales revenue in future periods.

##### *Revenue*

Sales revenue of \$40.7 million was achieved during the six months ended 31 December 2004, an increase of 40% on the corresponding period in 2003. The number of gaming machine unit sales increased by 30% compared to the previous period.

Domestic sales revenue represented 32% (31 December 2003: 49%) of total sales revenue for the period. Market conditions continued to remain difficult domestically, however the principal markets of New South Wales and Queensland contributed increases over the corresponding period in 2003. The South Australian market remained difficult primarily as a result of legislative changes reducing the total number of installed electronic gaming machines within this jurisdiction.

Within the domestic market the recent acquisition of the New South Wales venue maintenance business from Bytecrafter on 13 December 2004 contributed initial revenue of \$124,000 for the period from acquisition. The full effect of this acquisition is expected to have further revenue gains over the full year ending 30 June 2005.

Internationally, the consolidated entity achieved sales revenue of \$27.3 million, an increase of 83% on the corresponding period in 2003. Sales revenue from international markets now comprises 67% of total revenue compared to 51% on the same period in 2003. During the current period the consolidated entity opened a number of new markets in North America, South America and eastern Europe and currently sells products in 38 jurisdictions (30 June 2004 – 20 jurisdictions).

Significant increases were made in both established markets and new markets entered in the period. Further market approvals and access to new markets in the Americas resulted in this geographical region increasing its overall contribution to total international sales revenue from 13% to 33% over the same period in 2003.

Europe, including Russia, provided further gains with its sales revenue increasing by 43% in the period under review with the company now exporting to over 12 countries within Europe.

Further re-ordering of machines within South Africa, which contributed to 11% of total international sales revenue, occurred since initial sales were made in the second half of the year ended 30 June 2004.

Sales revenue from the Asian market declined in the period due to changes in government legislation and delays experienced in new product development specifically designed for this market. It is expected that this region will provide further significant growth opportunities in future periods.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' report** (continued)

#### **Review of operations** (continued)

##### *Operating costs*

Cost of sales during the period under review was \$23.5 million resulting in a gross margin of 42% compared to 43% for the corresponding period in 2003.

Operating costs from ordinary activities, excluding costs of sales, totalled \$18.5 million for the period compared to \$11.6 million for the corresponding period in 2003, an increase of \$6.9 million. This increase in overheads was represented by the following:

- Sales, service and marketing expenses were \$9.2 million for the period under review compared to \$5.7 million in the corresponding period in 2003, an increase of \$3.5 million. This increase reflects the costs associated with expanding the consolidated entity's domestic and international sales network and additional presence at international trade shows;
- Research and development expenditure increased by \$1.2 million to \$4.7 million, compared to the previous corresponding period in 2003. As a percentage of total revenue, research and development was 12%, which was consistent with the corresponding period in 2003. All research and development costs have been expensed in the current period and are expected to have positive effects in future periods;
- Administration expenses totalled \$3.5 million, an increase of \$1.0 million over the corresponding period in 2003. Increased compliance and licensing costs contributed to this increase in expense; and
- Other expenses increased by \$1.2 million and relates primarily to premiums paid on foreign currency hedge contracts and translation adjustments on converting receivable balances at period end exchange rates. The consolidated entity's risk management process identified foreign currency fluctuations as a significant financial exposure, particularly with the growth in international sales. The consolidated entity monitors and reviews this exposure with the aim to minimise adverse material impact.

##### *Net interest expense*

Net interest expense for the period was \$0.8 million compared to \$0.3 million for the same period in 2003. The increase in net interest expense was primarily due to increased levels of debt necessary to fund increased working capital requirements including extended credit provided on sales to some international customers.

##### *Income tax*

The consolidated entity did not recognise any income tax benefit during the period under review due to the existence of significant tax losses incurred in prior periods.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' report** (continued)

#### **Review of operations** (continued)

##### *Operating loss after income tax*

The loss from ordinary activities after income tax for the six months ended 31 December 2004 was \$1.8 million compared to a profit of \$0.7 million in the corresponding period in 2003.

The result for the six months ended 31 December 2004 was affected by activities to aggressively grow sales in international markets. The increase in overheads during the period should provide opportunities for the consolidated entity to continue to expand and grow sales revenue.

##### *Cash flow*

The cash outflow from operations for the six months ended 31 December 2004 was \$14.0 million compared to \$6.5 million in the same period in 2003. This increase was a result of working capital required to support the growth in revenue experienced in the period under review.

Cash outflow relating to investing activities of \$3.3 million represented:

- Final payments of \$1.6 million for the previously acquired business and intellectual property of Victorian Gaming Systems Manufacturing Pty Limited, a Victorian based gaming machines manufacturer and distributor;
- Payments of \$1.2 million relating to the equity investment in United Technologies, a gaming machine service company based in Dapto and servicing Wollongong and the South Coast; and
- Payments of \$0.5 million for property, plant and equipment.

Cash inflow from financing activities primarily represented receipt of funds on the issue of convertible notes, refer below, and further draw downs from a company controlled by Mr LH Ainsworth through established facilities.

##### *Convertible note issue*

On 20 December 2004 the company issued 19,714,717 convertible notes at an issue price of \$1.30 per convertible note.

The interest rate on the convertible notes is fixed at 8.0% per annum. Interest is payable semi-annually on each 30 June and 31 December until 31 December 2009, unless the convertible note is earlier redeemed or converted, in which case interest will be paid up until the date of such conversion or redemption. The first interest payment date is 30 June 2005 and interest accrues from the issue date.

The conversion dates will occur on 31 December 2007 and at the maturity date on 31 December 2009. Conversion dates could also occur under certain trigger events as outlined in the Prospectus dated 22 November 2004. The Company will redeem the convertible notes on the maturity date unless the convertible notes are converted or redeemed earlier. The convertible notes will be redeemed for the issue price of \$1.30 per convertible note.

If converted, the note holder receives one ordinary share for each note held with the same voting rights as all other shareholders.

The notes do not give their holders any voting rights at shareholders' meetings. The notes are unsecured debt obligations of the Company ranking equally with other ordinary unsecured creditors of the Company.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' report** (continued)

#### **Review of operations** (continued)

##### *Proposed merger*

The Company has announced a proposal to merge with Russia's largest casino and gaming equipment supplier, the privately owned Unicum Group of Russia ("Unicum").

Unicum has been distributing AGT's gaming machines since late 2003 and has made strong inroads with AGT products into the Russian market.

The merger is proposed to be implemented through AGT issuing ordinary shares to Unicum's President and sole shareholder Mr Boris Belotserkovsky, will become President of the combined entity. Following the merger, Mr Belotserkovsky would hold the majority stake in the expanded capital base of AGT and AGT Chairman, Mr Len Ainsworth's holdings would be diluted as a result. Mr Ainsworth would continue as the Chairman following the merger.

While the merger negotiations with Unicum are progressing, there can be no assurance that a transaction will be consummated or that any final transaction structure will be on the terms currently contemplated.

The merger will be subject to AGT being satisfied with the results obtained from due diligence investigations and receipt of required regulatory, government and AGT shareholder approvals.

#### **Lead auditor's independence declaration under Section 307C of the Corporations Act 2001**

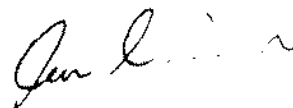
The lead auditor's declaration is set out on page 7 and forms part of the directors' report for the half year ended 31 December 2004.

#### **Rounding off**

The company is of a kind referred to in ASIC Class Order 98/100 dated 10 July 1998 and in accordance with that Class Order, amounts in the financial report and directors' report have been rounded off to the nearest thousand dollars, unless otherwise stated.

Dated at Sydney on this 15<sup>th</sup> day of February 2005.

Signed in accordance with a resolution of the directors.



LH Ainsworth  
*Director*

**Ainsworth Game Technology Limited and its controlled entities**

**Lead Auditor's Independence Declaration under Section 307C of the Corporations Act 2001**

**To: The directors of Ainsworth Game Technology Limited**

I declare that, to the best of my knowledge and belief in relation to the review for the half-year ended 31 December 2004 there have been:

- (i) no contraventions of the auditor independence requirements as set out in the Corporations Act 2001 in relation to the review; and
- (ii) no contraventions of any applicable code of professional conduct in relation to the review.



KPMG



Tony Nimac  
*Partner*

Sydney, 15 February 2005

**Ainsworth Game Technology Limited and its controlled entities**

**Statement of financial performance**  
**For the half-year ended 31 December 2004**

|                                                                                                                     |             | <b>Consolidated</b>                    |                                        |
|---------------------------------------------------------------------------------------------------------------------|-------------|----------------------------------------|----------------------------------------|
|                                                                                                                     | <b>Note</b> | <b>31 December<br/>2004<br/>\$'000</b> | <b>31 December<br/>2003<br/>\$'000</b> |
| Revenue from sale of goods                                                                                          |             | 40,604                                 | 29,198                                 |
| Revenue from rendering of services                                                                                  |             | 124                                    | -                                      |
| Other revenues from ordinary activities                                                                             |             | 240                                    | 25                                     |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| Total revenue                                                                                                       |             | 40,968                                 | 29,223                                 |
| Expenses from ordinary activities:                                                                                  |             |                                        |                                        |
| Cost of goods sold                                                                                                  |             | (23,525)                               | (16,559)                               |
| Sales, service and marketing expenses                                                                               |             | (9,162)                                | (5,673)                                |
| Research and development expenses                                                                                   |             | (4,729)                                | (3,503)                                |
| Administrative expenses                                                                                             |             | (3,472)                                | (2,460)                                |
| Borrowing costs                                                                                                     |             | (835)                                  | (339)                                  |
| Other expenses from ordinary activities                                                                             |             | (1,180)                                | (34)                                   |
| Share of net profits of associates accounted for using the equity method                                            |             | 103                                    | -                                      |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| <b>(Loss)/profit from ordinary activities before related income tax (benefit)/expense</b>                           |             | (1,832)                                | 655                                    |
| Income tax (benefit)/expense relating to ordinary activities                                                        | 2           | -                                      | -                                      |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| <b>Net (loss)/profit</b>                                                                                            | 5           | (1,832)                                | 655                                    |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| <b>Non-owner transaction changes in equity</b>                                                                      |             |                                        |                                        |
| Net exchange difference relating to self sustaining foreign operations                                              |             | (24)                                   | -                                      |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| <b>Total changes in equity from non-owner related transactions attributable to the members of the parent entity</b> |             | (1,856)                                | 655                                    |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |
| Basic earnings per share                                                                                            |             | (\$0.012)                              | \$0.006                                |
| Diluted earnings per share                                                                                          |             | (\$0.012)                              | \$0.006                                |
|                                                                                                                     |             | <hr/>                                  | <hr/>                                  |

The statement of financial performance is to be read in conjunction with the notes to the half-year financial statements set out on pages 11 to 23.

# Ainsworth Game Technology Limited and its controlled entities

## Statement of financial position

As at 31 December 2004

|                                                   |      | Consolidated                  |                           |
|---------------------------------------------------|------|-------------------------------|---------------------------|
|                                                   | Note | 31 December<br>2004<br>\$'000 | 30 June<br>2004<br>\$'000 |
| <b>Current assets</b>                             |      |                               |                           |
| Cash assets                                       |      | 24,805                        | 2,443                     |
| Receivables                                       |      | 39,645                        | 30,496                    |
| Inventories                                       |      | 18,079                        | 17,612                    |
| Other                                             |      | 1,392                         | 688                       |
| <b>Total current assets</b>                       |      | <b>83,921</b>                 | <b>51,239</b>             |
| <b>Non-current assets</b>                         |      |                               |                           |
| Receivables                                       |      | 2,056                         | 2,436                     |
| Investments accounted for using the equity method |      | 2,128                         | -                         |
| Property, plant and equipment                     |      | 18,547                        | 18,217                    |
| Intangible assets                                 |      | 3,068                         | 2,000                     |
| Other                                             |      | 882                           | 90                        |
| <b>Total non-current assets</b>                   |      | <b>26,681</b>                 | <b>22,743</b>             |
| <b>Total assets</b>                               |      | <b>110,602</b>                | <b>73,982</b>             |
| <b>Current liabilities</b>                        |      |                               |                           |
| Payables                                          |      | 13,096                        | 15,601                    |
| Interest bearing liabilities                      | 3    | 261                           | 1,702                     |
| Current tax liabilities                           |      | 40                            | 40                        |
| Provisions                                        |      | 1,381                         | 917                       |
| <b>Total current liabilities</b>                  |      | <b>14,778</b>                 | <b>18,260</b>             |
| <b>Non-current liabilities</b>                    |      |                               |                           |
| Interest bearing liabilities                      | 3    | 55,961                        | 15,280                    |
| Provisions                                        |      | 326                           | 199                       |
| <b>Total non-current liabilities</b>              |      | <b>56,287</b>                 | <b>15,479</b>             |
| <b>Total liabilities</b>                          |      | <b>71,065</b>                 | <b>33,739</b>             |
| <b>Net assets</b>                                 |      | <b>39,537</b>                 | <b>40,243</b>             |
| <b>Equity</b>                                     |      |                               |                           |
| Contributed equity                                | 4    | 73,957                        | 72,807                    |
| Reserves                                          |      | (17)                          | 7                         |
| Accumulated losses                                | 5    | (34,403)                      | (32,571)                  |
| <b>Total equity</b>                               |      | <b>39,537</b>                 | <b>40,243</b>             |

The statement of financial position is to be read in conjunction with the notes to the half-year financial statements set out on pages 11 to 23.

**Ainsworth Game Technology Limited and its controlled entities**

**Statement of cash flows**

**For the half-year ended 31 December 2004**

|                                                                                          | <b>Consolidated</b> |                    |
|------------------------------------------------------------------------------------------|---------------------|--------------------|
|                                                                                          | <b>31 December</b>  | <b>31 December</b> |
|                                                                                          | <b>2004</b>         | <b>2003</b>        |
|                                                                                          | <b>\$'000</b>       | <b>\$'000</b>      |
| <b>Cash flows from operating activities</b>                                              |                     |                    |
| Cash receipts in the course of operations                                                | 32,096              | 17,917             |
| Cash payments in the course of operations                                                | (46,123)            | (24,255)           |
| Interest received                                                                        | 58                  | 23                 |
| Borrowing costs paid                                                                     | -                   | (138)              |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Net cash used in operating activities</b>                                             | <b>(13,969)</b>     | <b>(6,453)</b>     |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Cash flows from investing activities</b>                                              |                     |                    |
| Payments for property, plant and equipment                                               | (470)               | (500)              |
| Proceeds from sale of non-current assets                                                 | -                   | 14                 |
| Payment for acquisition of equity investments                                            | (1,200)             | (58)               |
| Payments for business acquisition and intellectual property                              | (1,607)             | -                  |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Net cash used in investing activities</b>                                             | <b>(3,277)</b>      | <b>(544)</b>       |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Cash flows from financing activities</b>                                              |                     |                    |
| Proceeds from issue of shares                                                            | -                   | 13,493             |
| Proceeds from issue of convertible notes                                                 | 25,629              | -                  |
| Transaction costs from issue of shares, convertible notes                                | (798)               | (451)              |
| Proceeds from borrowings                                                                 | 15,000              | 8,000              |
| Repayment of borrowings                                                                  | -                   | (6,000)            |
| Hire purchase payments                                                                   | (84)                | (143)              |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Net cash provided by financing activities</b>                                         | <b>39,747</b>       | <b>14,899</b>      |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Net increase in cash held</b>                                                         | <b>22,501</b>       | <b>7,902</b>       |
| Effects of exchange rate fluctuations on the balances of cash held in foreign currencies | (139)               | -                  |
| <b>Cash at the beginning of the financial period</b>                                     | <b>2,443</b>        | <b>1,093</b>       |
|                                                                                          | <hr/>               | <hr/>              |
| <b>Cash at the end of the financial period</b>                                           | <b>24,805</b>       | <b>8,995</b>       |
|                                                                                          | <hr/>               | <hr/>              |

The statement of cash flows is to be read in conjunction with the notes to the half-year financial statements set out on pages 11 to 23.

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

#### 1 Statement of significant accounting policies

##### (a) Basis of preparation

The half-year consolidated financial report is a general purpose financial report which has been prepared in accordance with Accounting Standard AASB 1029 "Interim Financial Reporting", the recognition and measurement requirements of applicable AASB standards, Urgent Issues Group Consensus Views, other authoritative pronouncements of the Australian Accounting Standards Board and the Corporations Act 2001. This half-year financial report is to be read in conjunction with the 30 June 2004 Annual Financial Report and any public announcements by Ainsworth Game Technology Limited and its Controlled Entities during the half-year in accordance with continuous disclosure obligations arising under the Corporations Act 2001.

It has been prepared on the basis of historical costs and, except where stated, does not take into account changing money values or fair values of assets.

These accounting policies have been consistently applied by each entity in the consolidated entity and are consistent with those applied in the 30 June 2004 Annual Financial Report.

The half-year financial report does not include full note disclosures of the type normally included in an annual financial report.

|                                                                                                          | <b>Consolidated</b>                    |                                        |
|----------------------------------------------------------------------------------------------------------|----------------------------------------|----------------------------------------|
|                                                                                                          | <b>31 December<br/>2004<br/>\$'000</b> | <b>31 December<br/>2003<br/>\$'000</b> |
| <b>2 Income tax (benefit)/expense</b>                                                                    |                                        |                                        |
| Prima facie income tax (benefit)/expense calculated at 30% on the (loss)/profit from ordinary activities | (550)                                  | 197                                    |
| Decrease/(increase) in income tax (benefit)/expense due to:                                              |                                        |                                        |
| Non-deductible expenses                                                                                  | 38                                     | 17                                     |
| Research and development allowance                                                                       | (378)                                  | (270)                                  |
| Future income tax benefit not taken to account                                                           | 890                                    | 56                                     |
|                                                                                                          | <hr/>                                  | <hr/>                                  |
| Income tax (benefit)/expense on (loss)/profit from ordinary activities                                   | -                                      | -                                      |
|                                                                                                          | <hr/>                                  | <hr/>                                  |

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

|                                                           | Consolidated                  |                           |
|-----------------------------------------------------------|-------------------------------|---------------------------|
|                                                           | 31 December<br>2004<br>\$'000 | 30 June<br>2004<br>\$'000 |
| <b>3 Interest bearing liabilities</b>                     |                               |                           |
| <b>Current</b>                                            |                               |                           |
| Hire purchase liabilities                                 | 261                           | 98                        |
| Amount payable for VGS acquisition                        | -                             | 1,604                     |
|                                                           | <hr/> 261                     | <hr/> 1,702               |
| <b>Non Current</b>                                        |                               |                           |
| Hire purchase liabilities                                 | 332                           | 280                       |
| Amount payable to director<br>controlled entity - secured | 30,000                        | 15,000                    |
| Convertible notes                                         | 25,629                        | -                         |
|                                                           | <hr/> 55,961                  | <hr/> 15,280              |

On 20 December 2004 the company issued 19,714,717 convertible notes at an issue price of \$1.30 per convertible note.

The interest rate on the convertible notes is fixed at 8.0% per annum. Interest is payable semi-annually on each 30 June and 31 December until 31 December 2009, unless the convertible note is earlier redeemed or converted, in which case interest will be paid up until the date of such conversion or redemption. The first interest payment date is 30 June 2005 and interest accrues from the issue date.

The conversion dates will occur on 31 December 2007 and at the maturity date on 31 December 2009. Conversion dates could also occur under certain trigger events as outlined in the Prospectus dated 22 November 2004. The Company will redeem the convertible notes on the maturity date unless the convertible notes are converted or redeemed earlier. The convertible notes will be redeemed for the issue price of \$1.30 per convertible note.

If converted, the note holder receives one ordinary share for each note held with the same voting rights as all other shareholders.

The notes do not give their holders any voting rights at shareholders' meetings. The notes are unsecured debt obligations of the Company ranking equally with other ordinary unsecured creditors of the Company.

**Ainsworth Game Technology Limited and its controlled entities**  
**Notes to the financial statements**  
**For the half-year ended 31 December 2004**

**4 Contributed equity**

|                                   | <b>Consolidated</b> |                    | <b>Consolidated</b> |                |
|-----------------------------------|---------------------|--------------------|---------------------|----------------|
|                                   | <b>31 December</b>  | <b>30 June</b>     | <b>31 December</b>  | <b>30 June</b> |
|                                   | <b>2004</b>         | <b>2004</b>        | <b>2004</b>         | <b>2004</b>    |
|                                   | <b>Shares</b>       | <b>Shares</b>      | <b>\$'000</b>       | <b>\$'000</b>  |
| <i>Issued and paid-up capital</i> |                     |                    |                     |                |
| Ordinary shares, fully paid       | <u>149,060,377</u>  | <u>147,860,377</u> | <u>73,957</u>       | <u>72,807</u>  |

Movements in ordinary share capital of the Company during the past two years were as follows:

| <b>Date</b>      | <b>Details</b>                                 | <b>Number of shares</b> | <b>Issue price</b> | <b>\$'000</b> |
|------------------|------------------------------------------------|-------------------------|--------------------|---------------|
| 1 January 2003   | Opening balance                                | 115,000,000             | -                  | 59,834        |
| 29 December 2003 | Issued shares pursuant to rights issue         | 32,860,377              | \$0.41             | 13,473        |
| 29 December 2003 | Transaction costs from issue of shares         | -                       | -                  | (500)         |
| 13 December 2004 | Issued shares as consideration for acquisition | 1,200,000               | \$1.07             | 1,284         |
| 31 December 2004 | Adjustment for GST on IPO costs                | -                       | -                  | (134)         |
| 31 December 2004 |                                                | <u>149,060,377</u>      |                    | <u>73,957</u> |

On 13 December 2004 the Company issued 1.2 million ordinary shares at a value of \$1.07 per ordinary share based on the share price on that day, in full settlement for part of the assets and business of Bytecrafter (NSW) Pty Ltd. This acquisition represented Bytecrafter's Sydney based gaming venue installation and maintenance business in New South Wales.

**Share options**

On 31 August 2004 the Company granted 1,885,000 share options to 50 employees under the Employee Share Option Plan ("ESOP").

Of these options granted, 765,000 were exercisable at \$1.00 and 1,120,000 at \$0.50 subject to vesting and performance conditions. The options expire on the earlier of 31 August 2009 or the termination of the employee's employment. Full details on this ESOP are included in the 2004 Annual Report.

During the half year 220,000 share options expired and 115,000 share options expired in the prior year. No options were exercised during the half year or prior year.

The total number of share options outstanding at 31 December 2004 is 8,930,000 (30 June 2004: 7,265,000)

**Ainsworth Game Technology Limited and its controlled entities**  
**Notes to the financial statements**  
**For the half-year ended 31 December 2004**

|                                                             | <b>Consolidated</b>                    |                                        |
|-------------------------------------------------------------|----------------------------------------|----------------------------------------|
|                                                             | <b>31 December<br/>2004<br/>\$'000</b> | <b>31 December<br/>2003<br/>\$'000</b> |
| <b>5 Accumulated losses</b>                                 |                                        |                                        |
| Accumulated losses at the beginning of the financial period | (32,571)                               | (34,693)                               |
| Net (loss)/profit                                           | (1,832)                                | 655                                    |
|                                                             | <hr/>                                  | <hr/>                                  |
| Accumulated losses at the end of the financial period       | (34,403)                               | (34,038)                               |
|                                                             | <hr/>                                  | <hr/>                                  |

**6 Segment information**

**(a) Business Segments**

*Primary Reporting*

Segment results, assets and liabilities include items directly attributable to a segment as well as those that can be allocated on a reasonable basis. The consolidated entity operates in one business segment, which is the design, development, manufacturing and distribution of gaming machines.

**(b) Geographical segments**

*Secondary reporting*

In presenting information on the basis of geographical segments, segment revenue is based on the geographical location of customers. Segment assets are based on the geographical location of the assets.

|                                                   | <b>AUSTRALIA</b>       |                        | <b>AMERICAS</b>        |                        | <b>EUROPE *</b>        |                        | <b>REST OF WORLD</b>   |                        | <b>CONSOLIDATED</b>    |                        |
|---------------------------------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|
|                                                   | <b>2004<br/>\$'000</b> | <b>2003<br/>\$'000</b> | <b>2004<br/>\$'000</b> | <b>2003<br/>\$'000</b> | <b>2004<br/>\$'000</b> | <b>2003<br/>\$'000</b> | <b>2004<br/>\$'000</b> | <b>2003<br/>\$'000</b> | <b>2004<br/>\$'000</b> | <b>2003<br/>\$'000</b> |
| External segment revenue by location of customers | 13,195                 | 14,255                 | 8,974                  | 1,984                  | 11,877                 | 8,296                  | 6,682                  | 4,663                  | 40,728                 | 29,198                 |
| Unallocated Revenue                               |                        |                        |                        |                        |                        |                        |                        |                        | 240                    | 25                     |
| Total Revenue                                     |                        |                        |                        |                        |                        |                        |                        |                        | 40,968                 | 29,223                 |
| Segment assets by location of assets              | 109,815                | 73,572                 | 85                     | 69                     | 641                    | 289                    | 61                     | 52                     | 110,602                | 73,982                 |
| Acquisition of non-current assets                 | 3,168                  | 2,388                  | 30                     | -                      | -                      | 67                     | 17                     | -                      | 3,215                  | 2,455                  |

\* Europe includes Russia

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

For the half-year ended 31 December 2004

### 7 Acquisition of controlled entities

| Name                                         | Date acquired | Consolidated entity's interest | Consideration \$ | Contribution to net profit \$'000 |
|----------------------------------------------|---------------|--------------------------------|------------------|-----------------------------------|
| <b>2004</b>                                  |               |                                |                  |                                   |
| AGT Service Pty Ltd                          | 20/08/2004    | 100%                           | 1                | -                                 |
|                                              |               |                                |                  |                                   |
| AGT Service (NSW) Pty Ltd                    | 13/12/2004    | 100%                           | 1,284,000        | 21                                |
|                                              |               |                                |                  |                                   |
| <b>2003</b>                                  |               |                                |                  |                                   |
| Ainsworth Game Technology International GmbH | 18/12/2003    | 100%                           | 58,163           | (201)                             |
|                                              |               |                                |                  |                                   |
| Ainsworth Game Technology (NZ) Limited       | 19/12/2003    | 100%                           | 1                | -                                 |
|                                              |               |                                |                  |                                   |
| Ainsworth Game Technology Inc.               | 30/12/2003    | 100%                           | 3,358            | -                                 |

### 8 Associates

#### Investments in associates

| Name                                | Ownership Interest<br>(Consolidated) |                          | Share of net profits<br>(Consolidated) |                               |
|-------------------------------------|--------------------------------------|--------------------------|----------------------------------------|-------------------------------|
|                                     | 31 December<br>2004<br>%             | 31 December<br>2003<br>% | 31 December<br>2004<br>\$'000          | 31 December<br>2003<br>\$'000 |
| J & A Machines Pty Ltd              | 49                                   | -                        | 94                                     | -                             |
| RE & R Baker and Associates Pty Ltd | 49                                   | -                        | 9                                      | -                             |
|                                     |                                      |                          | <hr/>                                  | <hr/>                         |
|                                     |                                      |                          | 103                                    | -                             |
|                                     |                                      |                          | <hr/>                                  | <hr/>                         |

## **Ainsworth Game Technology Limited and its controlled entities**

### **Notes to the financial statements**

#### **For the half-year ended 31 December 2004**

##### **9 Non-cash financing activities**

During the half-year, the consolidated entity acquired plant and equipment and motor vehicles by means of hire purchase agreements amounting to \$163,866 (2003: \$Nil). These acquisitions are not reflected in the statement of cash flows.

##### **10 Event subsequent to reporting date**

###### **Proposed Merger**

The Company has announced a proposal to merge with Russia's largest casino and gaming equipment supplier, the privately owned Unicum Group of Russia ("Unicum").

Unicum has been distributing AGT's gaming machines since late 2003 and has made strong inroads with AGT products into the Russian market.

The merger is proposed to be implemented through AGT issuing ordinary shares to Unicum's President and sole shareholder Mr Boris Belotserkovsky, will become President of the combined entity. Following the merger, Mr Belotserkovsky would hold the majority stake in the expanded capital base of AGT and AGT Chairman, Mr Len Ainsworth's holdings would be diluted as a result. Mr Ainsworth would continue as the Chairman following the merger.

While the merger negotiations with Unicum are progressing, there can be no assurance that a transaction will be consummated or that any final transaction structure will be on the terms currently contemplated.

The merger will be subject to AGT being satisfied with the results obtained from due diligence investigations and receipt of required regulatory, government and AGT shareholder approvals.

###### **International Financial Reporting Standards**

For reporting periods beginning on or after 1 January 2005, the consolidated entity must comply with Australian equivalents to International Financial Reporting Standards (AIFRS) as issued by the Australian Accounting Standards Board.

This half-year financial report has been prepared in accordance with Australian accounting standards and other financial reporting requirements (Australian GAAP) applicable for reporting periods ending on 31 December 2004.

###### *Implementation project*

The board has established a formal implementation project, monitored by the audit committee, to assess the impact of transition to AIFRS and to achieve compliance with AIFRS reporting for the financial year commencing 1 July 2005. The implementation project consists of three phases: Assessment and planning; Design; and Implementation.

# **Ainsworth Game Technology Limited and its controlled entities**

## **Notes to the financial statements**

### **For the half-year ended 31 December 2004**

#### **10 Event subsequent to reporting date (continued)**

##### **International Financial Reporting Standards (continued)**

###### *Assessment and planning phase*

The assessment and planning phase generated a high level overview of the impacts of conversion to AIFRS on existing accounting and reporting policies and procedures, systems and processes, business structures and staff. This phase included:

- High level identification of the key differences in accounting policies and disclosures that are expected to arise from adopting AIFRS
- Assessment of new information requirements affecting management information systems, as well as the impact on the business and its key processes
- Evaluation of the implications for staff, for example training requirements
- Preparation of a conversion plan for expected changes to accounting policies, reporting structures, systems, accounting and business processes and staff training.

The assessment and planning phase is completed in most respects as at 31 December 2004.

###### *Design phase*

The design phase aims to formulate the changes required to existing accounting policies and procedures and systems and processes in order to transition to AIFRS.

The design phase incorporates:

- Formulating revised accounting policies and procedures for compliance with AIFRS requirements
- Identifying potential financial impacts as at the transition date and for subsequent reporting periods prior to adoption of AIFRS
- Developing revised AIFRS disclosures
- Designing accounting and business processes to support AIFRS reporting obligations
- Identifying and planning required changes to financial reporting and business source systems
- Developing training programs for staff

The design phase has commenced and is expected to be completed by 30 June 2005.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Notes to the financial statements**

#### **For the half-year ended 31 December 2004**

##### **10 Event subsequent to reporting date (continued)**

###### **International Financial Reporting Standards (continued)**

###### *Implementation phase*

The implementation phase will include implementation of identified changes to accounting and business procedures, processes and systems and operational training for staff. It will enable the consolidated entity to generate the required disclosures of AASB 1 as it progresses through its transition to AIFRS.

Except for certain training that has been given to operational staff, the consolidated entity has not yet commenced the implementation phase. However, this phase is expected to be substantially complete by 30 June 2005.

###### *Impact of transition to AIFRS*

The difference between Australian Generally Accepted Accounting Principles (Australian GAAP) and Australian equivalents to International Financial Reporting Standards (AIFRS) identified to date as potentially having a significant impact on the consolidated entity's financial performance and financial position are summarised below. The summary should not be taken as an exhaustive list of all differences between current Australian GAAP and AIFRS. No attempt has been made to identify all disclosure, presentation or classification differences that would affect the manner in which transactions or events are presented.

The consolidated entity has not completed its project to assess the impact of adoption of AIFRS and has not quantified the effects of all the differences discussed below. Where work streams have been completed, accounting policies have been determined and the transitional elections available under *AASB 1 First Time Adoption of Australian Equivalents to International Financial Reporting Standards* have been considered.

Any assessments made in respect of the transition to AIFRS may require adjustment before inclusion in the first complete annual / half year financial report prepared in accordance with AIFRS due to new or revised standards or interpretations, changes in the operations of the business, or additional guidance on the application of AIFRS in a particular industry or to a particular transaction.

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

#### 10 Event subsequent to reporting date (continued)

##### International Financial Reporting Standards (continued)

##### *Impact of transition to AIFRS (continued)*

The key potential implications on the consolidated entity of conversion to AIFRS, identified to date, are summarised below:

| Differences Identified | Potential Nature of Impact |
|------------------------|----------------------------|
|------------------------|----------------------------|

##### *Income Tax*

Accounting treatment changes from income statement liability approach to a balance sheet approach.

In relation to controlled entities, additional deferred tax balances will be recognised relating to fair value adjustments and deferred tax balances recognised on acquisition but not in the individual entity. Also, undistributed profits and movements in reserves may result in additional deferred tax balances depending on whether the timing of the distribution is controllable.

In addition, as tax effects follow the underlying transaction, certain tax effects will be recognised in equity.

Additional deferred tax assets may be recognised as a result of the change in recognition criteria to “probable” rather than “virtually certain” or “beyond reasonable doubt”.

##### *Equity based compensation*

Share options are expensed over the period of service by the employee to which the options relate.

Employee benefit expense increases due to the expensing of the fair value of Share options over the vesting period.

On transition, only those instruments granted after 7 November 2002 remaining unvested at 1 January 2005 are recognised.

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

#### 10 Event subsequent to reporting date (continued)

##### International Financial Reporting Standards (continued)

###### *Impact of transition to AIFRS (continued)*

###### **Differences Identified**

###### **Potential Nature of Impact**

###### *Intangibles*

Internally generated intangibles are not recognised as assets, other than certain development expenditure.

Assets will be increased as development expenditure previously expensed meeting the recognition criteria must be capitalised. This will also impact the amortisation charge.

Intangible assets are amortised over the useful economic life, and may be assessed as having an infinite life subject to an annual impairment test.

Where intangible assets are assessed as having infinite useful lives, amortisation charge will be reduced but additional write downs may be required due to annual impairment tests.

Goodwill is not amortised but tested annually for impairment.

###### *Financial instruments*

Recognition of hedge instruments and related debt at fair value.

Financial instruments must be recognised in the balance sheet and all derivatives and most financial assets must be carried at fair value. This will result in an increase in total assets and total liabilities.

In addition, any ineffective portion of hedges will be recognised in the income statement, increasing volatility of the reported profit.

The consolidated entity has hedging instruments in place to manage exchange rate exposures. AASB 1 provides an election whereby the requirements of AASB 132 and AASB 139 are not required to be applied in the first comparative year under AIFRS. First time adoption of these standards will apply at 1 July 2005.

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

#### 10 Event subsequent to reporting date (continued)

##### International Financial Reporting Standards (continued)

###### *Impact of transition to AIFRS (continued)*

###### ***Impairment***

Discounting is required in assessing recoverable amount.

Impairment testing required at an asset or cash generating unit level.

Goodwill, indefinite life intangible assets and assets not yet ready for use are tested for impairment annually.

Impairment testing is required to be performed at an asset or cash generating unit level, which may be at a lower level than performed previously. The impact of a more rigorous impairment test may result in additional write downs either on transition or on going. Any write downs will also impact the on going depreciation charge (where applicable).

The calculation of recoverable amount requires an assessment of the higher of value in use or fair value less costs to sell cash flows to be discounted in determining an assets / cash generating units "value in use".

In calculating value in use, the cash flows include projections of cash inflows and outflows from continuing use of the asset and cash flows associated with disposal of the asset.

The impact of discounting will reduce the recoverable amount calculated and therefore may result in additional impairment losses recognised.

On transition, other than for goodwill and indefinite life intangible assets, which must be tested for impairment annually, other assets are tested where there is an indicator of impairment, or where previously the impact of discounting had not been included in assessing recoverable amount. A formal calculation is performed which may result in a reduction in the value of non-current assets adjusted against retained earnings. This may also reduce the on-going depreciation charge.

# Ainsworth Game Technology Limited and its controlled entities

## Notes to the financial statements

### For the half-year ended 31 December 2004

#### 10 Event subsequent to reporting date (continued)

##### International Financial Reporting Standards (continued)

###### *Impact of transition to AIFRS (continued)*

###### **Revenue**

There may be instances where revenue is recognised later.

Revenue is only recognised when the significant risks and rewards have been transferred and the vendor has retained no continued managerial involvement or control over the goods.

Revenue is measured at the fair value of the consideration received, taking into account any trade discounts or volume rebates. The amount of revenue recognised is discounted to present value where payment exceeds beyond normal credit terms. Any interest free period in excess of six months is taken into account in assessing the fair value of revenue.

###### **Business combinations**

Fair value of identifiable assets and liabilities

In accounting for business combinations, the identifiable assets, liabilities and contingent liabilities of the acquiree are recognised at their fair value.

AASB 3 requires items meeting the definition of an intangible asset to be separately identified, provided their fair values can be reliably measured. This includes customer lists, order or production back logs, and customer relationships. This will increase intangible assets and associated amortisation charge, and reduce the amount of goodwill.

An election is available in AASB 1 which provides the ability to choose whether the acquisition accounting of business combinations prior to transition date are restated under AIFRS. Entities can choose to restate all prior business combination, only those after a certain date, or none.

The consolidated entity has yet to elect whether to take advantage of the election available and not restate business combinations prior to transition date.

**Ainsworth Game Technology Limited and its controlled entities**

**Notes to the financial statements**

**For the half-year ended 31 December 2004**

**11 Contingent liabilities**

There were no material changes in contingent liabilities or contingent assets since 30 June 2004.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Directors' declaration**

In the opinion of the directors of Ainsworth Game Technology Limited ("the Company"):

- 1 the financial statements and notes, set out on pages 8 to 23 are in accordance with the Corporations Act 2001, including:
  - (a) giving a true and fair view of the financial position of the consolidated entity as at 31 December 2004 and of its performance, as represented by the results of its operations and cash flows for the half-year ended on that date; and
  - (b) complying with Australian Accounting Standard AASB 1029 "Interim Financial Reporting" and the Corporations Regulations 2001; and
- 2 there are reasonable grounds to believe that the Company will be able to pay its debts as and when they become due and payable.

Dated at Sydney on this 15th day of February 2005.

Signed in accordance with a resolution of the directors.



LH Ainsworth  
*Director*

## **Ainsworth Game Technology Limited and its controlled entities**

### **Independent review report to the members of Ainsworth Game Technology Limited**

#### **Scope**

##### *The financial report and directors' responsibility*

The financial report comprises the statement of financial position, statement of financial performance, statement of cash flows, accompanying notes 1 to 11 to the financial statements, and the directors' declaration for the Ainsworth Game Technology Limited Consolidated Entity ("the Consolidated Entity"), for the half-year ended 31 December 2004. The Consolidated Entity comprises Ainsworth Game Technology Limited ("the Company") and the entities it controlled during that half-year.

The directors of the Company are responsible for the preparation and true and fair presentation of the financial report in accordance with the Corporations Act 2001. This includes responsibility for the maintenance of adequate accounting records and internal controls that are designed to prevent and detect fraud and error, and for the accounting policies and accounting estimates inherent in the financial report.

##### *Review approach*

We conducted an independent review in order for the Company to lodge the financial report with the Australian Securities and Investments Commission. Our review was conducted in accordance with Australian Auditing Standards applicable to review engagements.

We performed procedures in order to state whether on the basis of the procedures described anything has come to our attention that would indicate the financial report does not present fairly, in accordance with the Corporations Act 2001, Australian Accounting Standard AASB 1029 "Interim Financial Reporting" and other mandatory financial reporting requirements in Australia, a view which is consistent with our understanding of the Consolidated Entity's financial position, and of its performance as represented by the results of its operations and cash flows.

We formed our statement on the basis of the review procedures performed, which were limited primarily to:

- enquiries of company personnel; and
- analytical procedures applied to the financial data.

While we considered the effectiveness of management's internal controls over financial reporting when determining the nature and extent of our procedures, our review was not designed to provide assurance on internal controls.

The procedures do not provide all the evidence that would be required in an audit, thus the level of assurance is less than given in an audit. We have not performed an audit and, accordingly, we do not express an audit opinion.

A review cannot guarantee that all material misstatements have been detected.

##### *Independence*

In conducting our review, we followed applicable independence requirements of Australian professional ethical pronouncements and the Corporations Act 2001.

## **Ainsworth Game Technology Limited and its controlled entities**

### **Independent review report to the members of Ainsworth Game Technology Limited** (continued)

#### **Statement**

Based on our review, which is not an audit, we have not become aware of any matter that makes us believe the half-year financial report of Ainsworth Game Technology Limited is not in accordance with:

- (a) the Corporations Act 2001, including:
  - (i) giving a true and fair view of the Consolidated Entity's financial position as at 31 December 2004 and of its performance for the half-year ended on that date; and
  - (ii) complying with Australian Accounting Standard AASB 1029 "Interim Financial Reporting" and the Corporations Regulations 2001; and
- (b) other mandatory financial reporting requirements in Australia.



KPMG



Tony Nimac  
*Partner*

Sydney, 15 February 2005