
25 October 2011

The Manager
Company Announcements
ASX Announcements Office
SYDNEY NSW 2000

RAPTIS GROUP LIMITED (ASX Code RPG)

STEPS TO RESTORE OPERATIONS

We are pleased to update the market on continuing actions to protect the position of creditors and shareholders and return the company to operational status.

The approved Raptis Group Creditors Trust Deed provides for the distribution of 35 million shares in Raptis Group. A notice has been sent to Creditors and Creditors have provided their proof of debt to enable a distribution.

On 27 June 2011 the Administrators requested a clearance from the Tax Office to make this distribution. On 11 October, 2011 the Tax Office requested further information prior to allowing a distribution. The information request was answered on 18 October 2011. The further new information request is not connected or relevant to the Federal Court proceedings.

On 15 March 2011 we advised the Group appealed to the Full Bench of the Federal Court to eliminate a Proof of Debt claimed by the Tax Office. The appeal was heard on March 1st 2011 and we await the decision of the Federal Court in due course.

Preparations continue by Mr Raptis for legal proceedings against Capital Finance Australia Limited for damages the group has suffered as a result of their actions. The Group has suffered between \$450 and \$500 million in damages as a result of the actions of Capital Finance Australia Limited in 2008.

Mr Raptis is working towards bringing the Group back under the shareholders control. His aim is to deliver the best possible outcome for the shareholders and creditors, these creditors are to be our future shareholders under the deed of arrangement.

In anticipation of the Group's reinstatement, the Group is researching development opportunities to be in a position to commence projects in a cost effective time frame.

Raptis Group Limited.

Level 42
Suncorp Centre
259 George Street
Sydney



PO Box 25
Surfers Paradise
Queensland 4217
Australia
Tel (07) 5531 8100
Fax (07) 5570 3346